Balancing the design of molecular structures with the design of their syntheses

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The description of the canonical DMTA cycle (design, make, test analyze) makes a strong distinction between the design of molecular structures and their synthesis. While moving from "design" to "make" does represent a transition from the virtual/computational world to the physical world, there is value in incorporating considerations of synthesizability into the molecular design process. Constraining oneself to in-stock or make-on-demand collections is one practical way to do this [1,2,3]. But if one wishes to leverage the 'creativity' of generative models, one runs into the issue that proposed molecular structures are often synthetically intractable [4]. Post hoc filtering with retrosynthetic planning programs (e.g., our own ASKCOS [5]) can be used to triage molecules, though this is rather inefficient. Fortunately, revisiting older ideas in reaction-based design originally applied to make-on-demand libraries allows one to devise deep learning approaches to synthesizability-constrained molecular design [6]. Such models can explore a superset of make-on-demand libraries when equipped with the same building blocks and transformation rules.

Beyond the generation of singleton structures, we and others have been exploring practical questions of *batched* molecular design. The ability to use parallel plate-based chemistry for library synthesis or common intermediates combined with diversification strategies saves synthetic cost on a per-candidate basis. Even relatively simple strategies grounded in cheminformatics like reaction pathway-constrained molecular generation can drive hit expansion efforts; hypothetical synthetic pathways can be scored in terms of their "diversifiability" and how fruitful a pathway-constrained enumeration might prove to be [7]. Finally, molecular designs come from a variety of sources in practice---from compound catalogs, to make-on-demand libraries, to generative models---and exhibit a wide variety of synthetic costs as a result. We have extended the framework of Bayesian optimization over molecules to account to quantitative balance the expected reward from a batch of molecules with the effort required to produce that batch [8]. We hope to continue down this line of research illustrating how quantitative, algorithmic decision-making can be used to drive design cycles in molecular discovery.

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