



# Representing, predicting, and generating simple and complex peptides

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1. Peptides in drug design
2. A matter of representation...
3. To predict...
4. And generate new peptides
5. Conclusion



# Peptide therapeutics

Around 80 peptide drugs on the global market

More than 150 peptides in clinical development

400-600 peptides undergoing preclinical studies

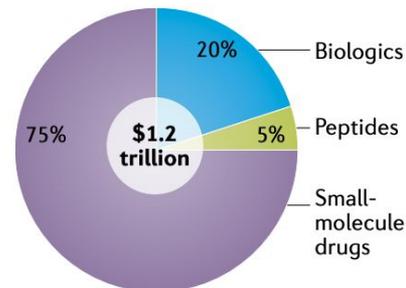
Some limitations:

90% of all peptide drugs are delivered by injection

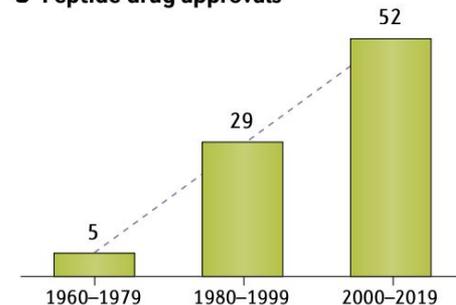
lack of oral bioavailability remains the major limiting barrier in peptide drug development

Most peptide drugs modulate peripheral extracellular targets

**a Global pharmaceutical market (2019)**



**b Peptide drug approvals**

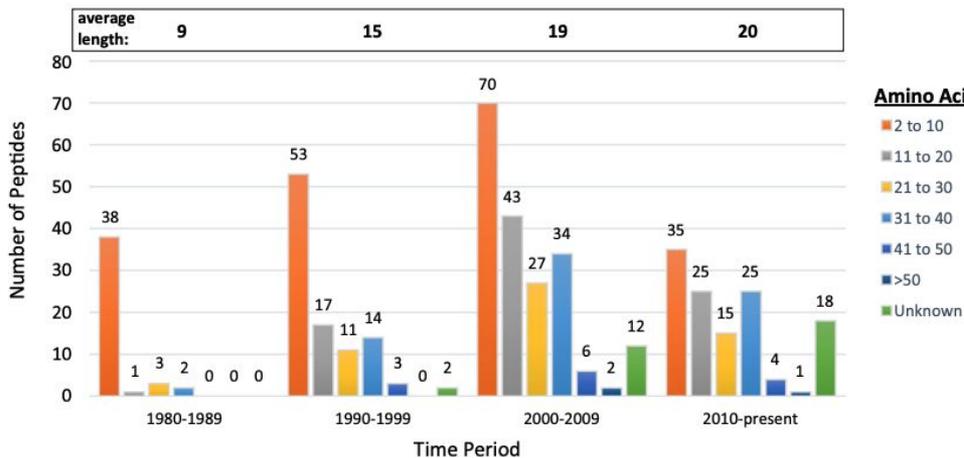


Muttenthaler, M. et al. Trends in peptide drug discovery. Nat Rev Drug Discov 20, 309-325 (2021)



# Peptides are heterogeneous by their size and type

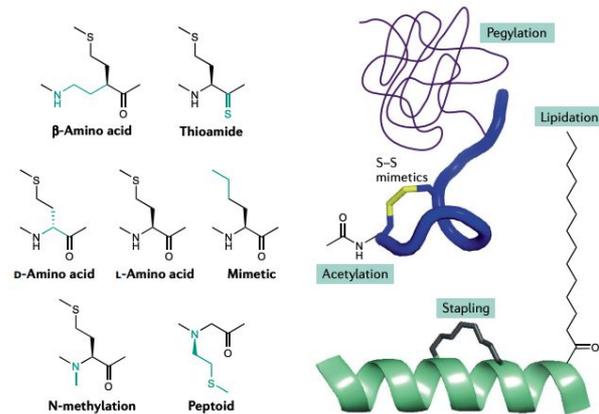
Length of peptides entering clinical development, by decade.



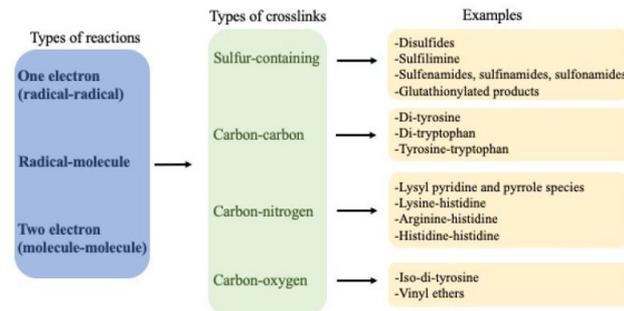
Lau, J. L., & Dunn, M. K. (2018). *Bioorganic & medicinal chemistry*, 26(10), 2700-2707.

Fuentes-Lemus, E., et. al. (2021). *Molecules*, 27(1), 15.

Overview of well-validated chemical modifications used in peptide drug development to increase metabolic stability and bioavailability



Muttenthaler, M. et al. Trends in peptide drug discovery. *Nat Rev Drug Discov* 20, 309-325 (2021)





## Objective

Build and evaluate **predictive** and **generative** models for peptides

Take into account **complex peptides**, including modified amino-acids, crosslink, linkers, terminal modifications, etc...

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# Classical representations for small molecules

Many **machine learning models** for small molecules rely on vectorial representations. Two categories have been heavily used:

- physical-chemical descriptors (logP, TPSA, HBA, HBD, MW, etc...)
- molecular fingerprints

**ECFP / Morgan fingerprints** are a way to represent molecules as **mathematical objects**. They are computed from the atomic representation of molecules.

Starting From **the atomic graph of molecules**, the algorithms takes place in two main steps :

- Initial integer identifier to each non-hydrogen atom (invariant) of the input molecule
- A number of iterations are performed to combine the initial atom identifiers with identifiers of neighboring atoms until a specified diameter is reached

## Typical atom invariants :

- atomic number
- number of "heavy" (non-hydrogen) neighbor atoms
- number of attached hydrogens (both implicit and explicit)
- formal charge
- additional property that indicates whether the atom is part of at least one ring

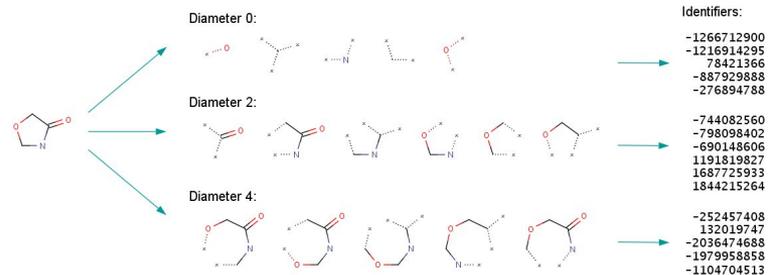


Figure from:  
<https://docs.chemaxon.com/display/docs/extended-connectivity-fingerprint-ecfp.md#src-1806333-extendedconnectivityfingerprintecfp-introduction>



# Graph representation of peptides

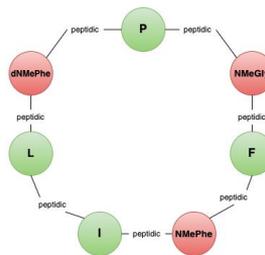
We introduced new graph representation of peptides at the different levels

## 1- Simple Peptide Graph

It is the basic graph representation for peptides and the most intuitive.

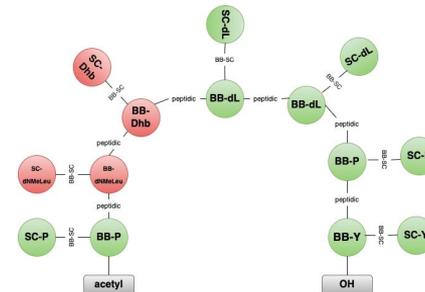
Each node of the graph corresponds to an amino-acid.

Can deal with **natural** and **modified** amino acid, **cyclic**, **crosslinks**, **linkers**, **terminal modifications**, etc...



## 2- BBSC Peptide Graph (backbone and side chain)

In this representation, each amino acid node is splitted into a backbone node and a side-chain node.



Detection of amino-acids is made using Proteax (PLN format)

These graphs are then converted in a vectorial representation using the Morgan algorithm



# A matter of representation

## Definition of invariants for peptides

We tested two different invariants to represent each node in the graph:

- **Amino acid names (tokens)**

<b>P</b>	<b>Y</b>	<b>NMeAla</b>	<b>Dhb</b>
0	0	1	0

- **Amino acid descriptors**

Given a list of descriptors with their thresholds, descriptor values are computed on each node then binned into intervals. (Descriptors and Number of intervals depends on user given input)

<b>mw</b>	<b>rb</b>	<b>tpsa</b>	<b>logp</b>	<b>charge</b>
1	1	2	3	1



## Peptide fingerprints

Each type of graph combined with invariant, and using morgan fingerprints algorithm, we could build 4 different **Peptide fingerprints** representations computed on peptide graph.

Representation name	Type of peptide graph	Type of node attributes
<b>AA_tokens</b>	SIMPLE	Tokens
<b>AA_descriptors</b>	SIMPLE	Descriptors (Different List of descriptors and thresholds)
<b>BB-SC_tokens</b>	BB-SC	Tokens
<b>BB-SC_descriptors</b>	BB-SC	Descriptors (Different lists of descriptors and thresholds)

Next step: compare these representations with morgan on atomic level and with molecular descriptors for classification tasks

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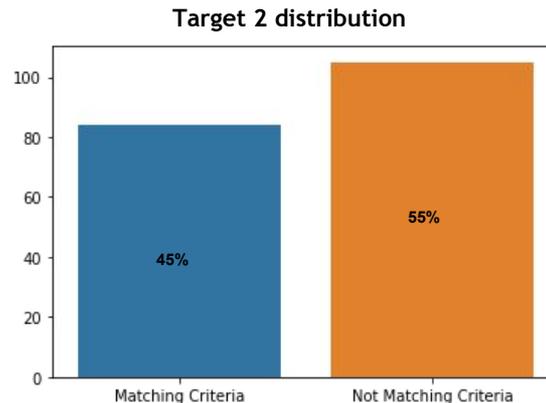
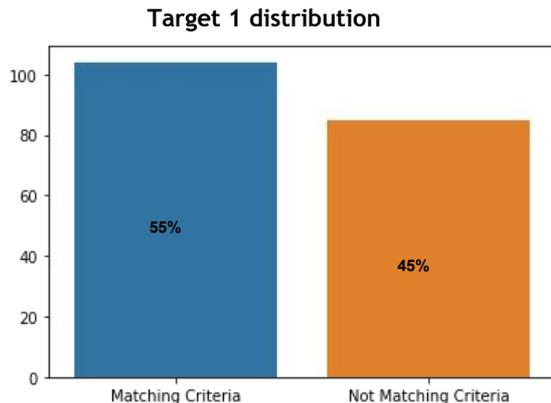


## Dataset 1

We worked in collaboration with a pharmaceutical company on predicting activity of a series of peptides on two targets.

Objective was to be able to generate peptides achieving **activity on target 1** and **selectivity on target 2**.

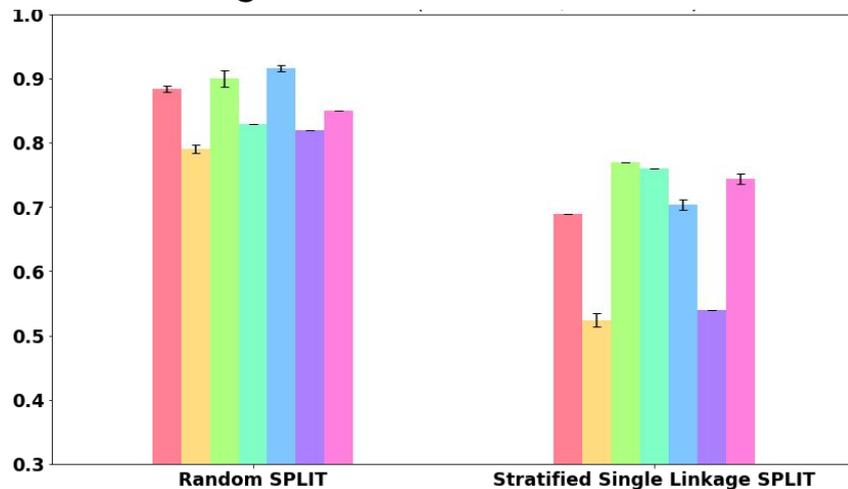
Given dataset was composed of **189 small linear peptides** with their measured target1 and target2 PIC50. Peptides of the dataset include **modified amino acids** and **other specific** components used to enhance peptide stability and permeability.



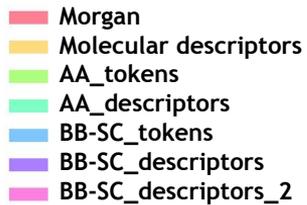
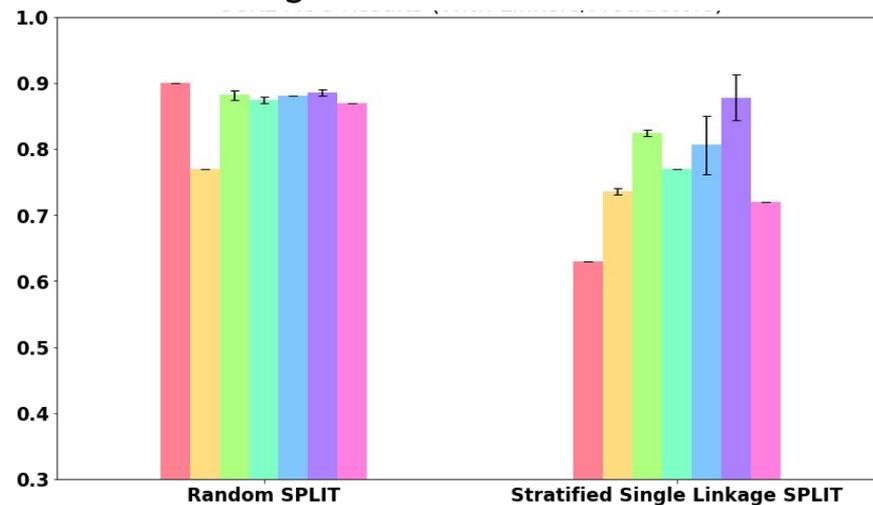


## Prediction results (Random Forest)

### Target 1 AUC scores



### Target 2 AUC scores



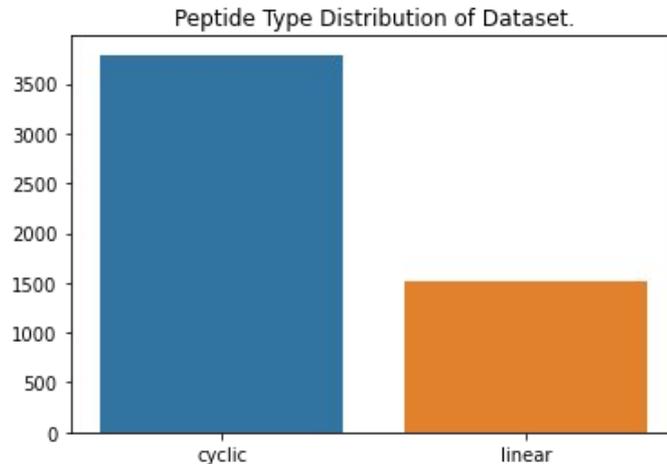
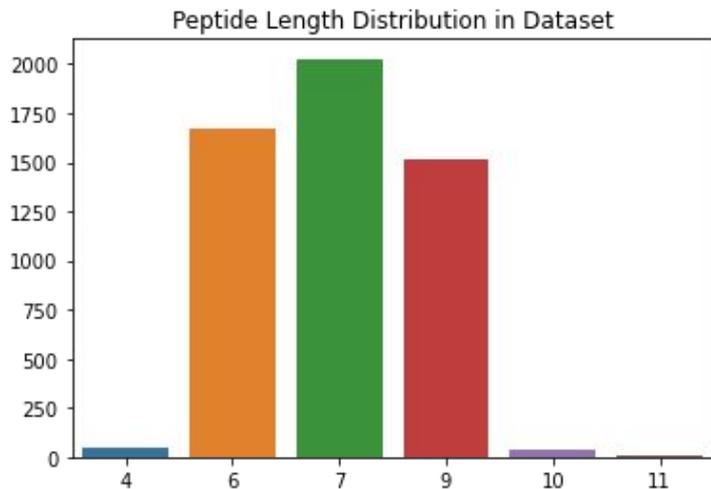


## Dataset 2

We worked in collaboration with a second pharma company on **predicting peptides permeability**.

Given dataset is composed of **5339 peptides** ( Linear and cyclic peptides ) with their measured permeability value in PIC50.

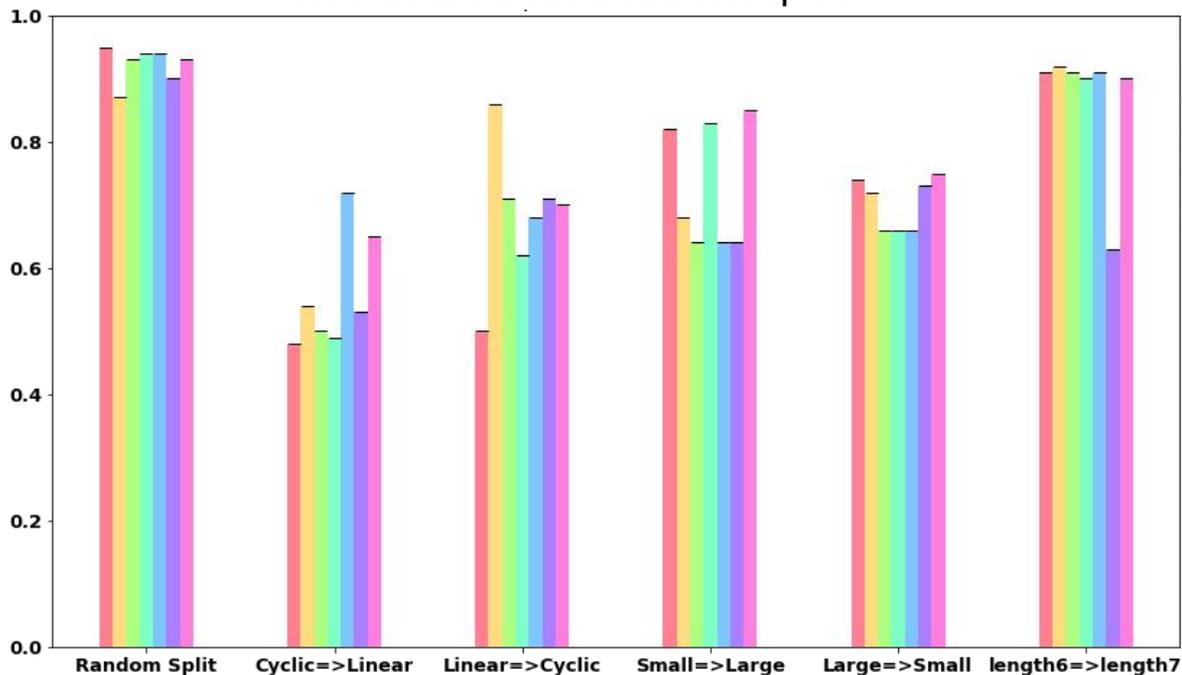
Peptides of the dataset include **modified amino acids**.





# Prediction results (Random Forest)

## AUC on different train/test splits



- Morgan
- Molecular descriptors
- AA\_tokens
- AA\_descriptors
- BB-SC\_tokens
- BB-SC\_descriptors
- BB-SC\_descriptors\_2

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# LSTM generation optimized with reinforcement

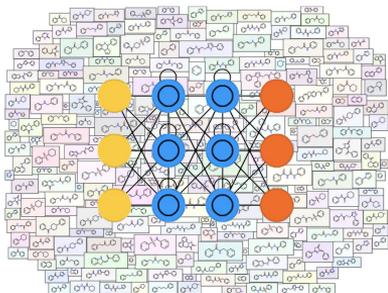
Generative AI

Reinforcement learning (AI)

Predictors

## Generative model

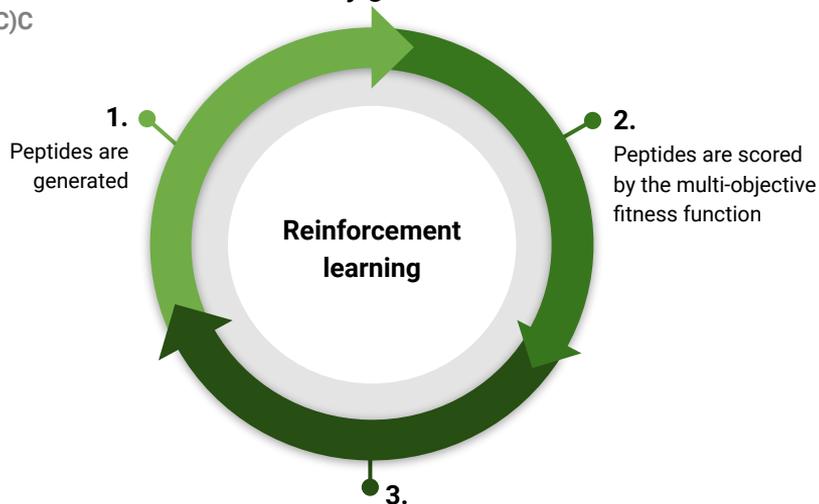
small molecule: CN1C=NC2=C1C(=O)N(C(=O)N2C)C  
 peptide: Nter [STyr] W P H W [NMePhe] Cter



## Peptide database

Sampled database of peptides

## Policy gradient



The weights of the model are adjusted to maximize the probability of generating peptides similar to those maximizing the global score using a policy gradient algorithm

## Machine learning

- Local models
- Global (generic) models

## Internal scores

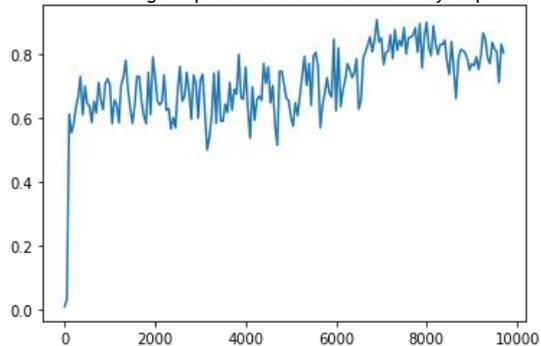
- Metrics: similarity score, Quality Score, Confidence Score.



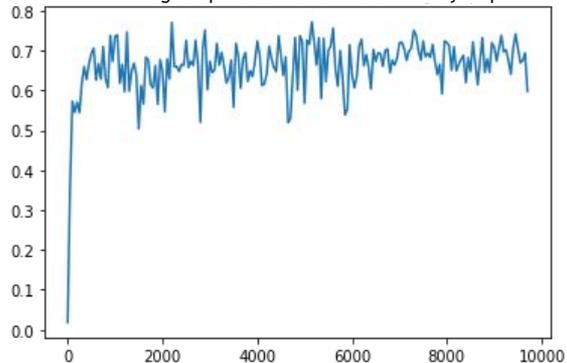
# Peptides Generation using predictors trained on project 1

Evolution of scores of generated peptides shows that step by step we are able to optimise different scores of generated peptides.

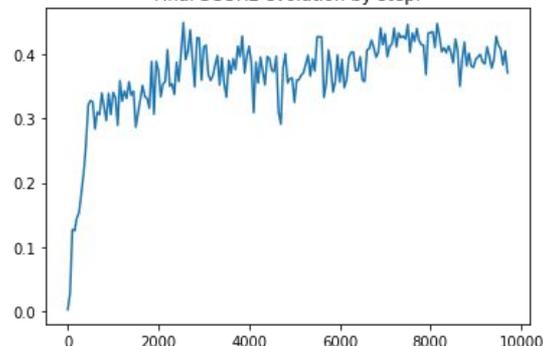
Target 1 predicted SCORE evolution by step



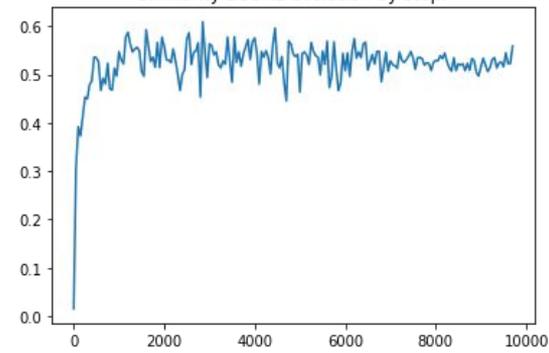
Target 2 predicted SCORE evolution by step



Final SCORE evolution by step.



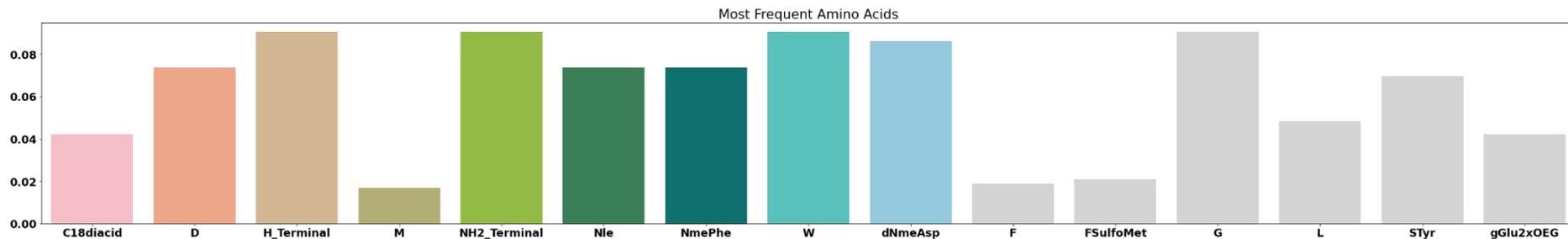
Similarity SCORE evolution by step.



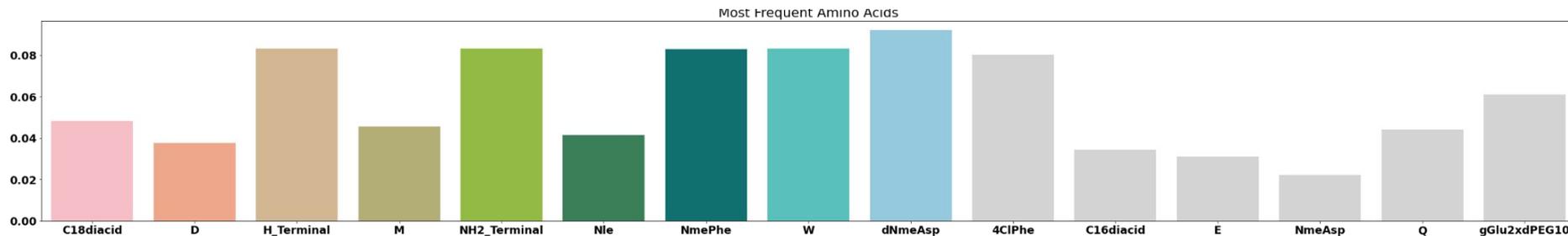


# Peptides Generation

## Initial Dataset (actives)



## Generated peptides

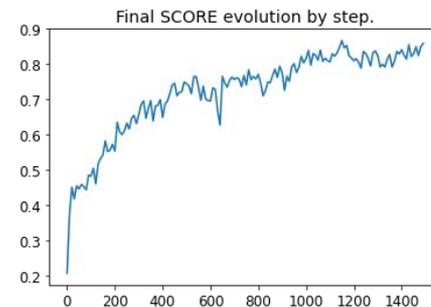
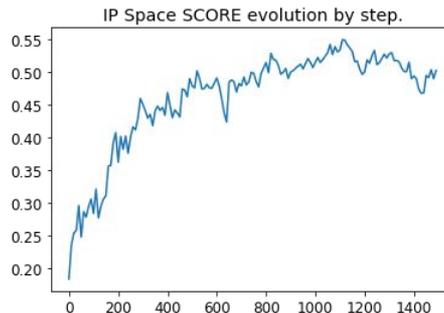
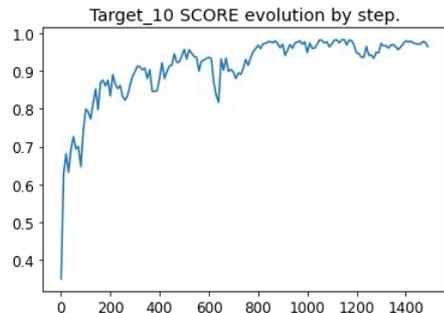




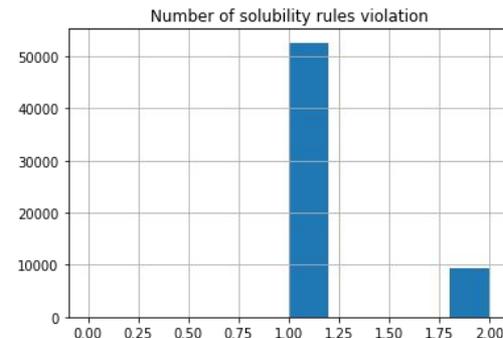
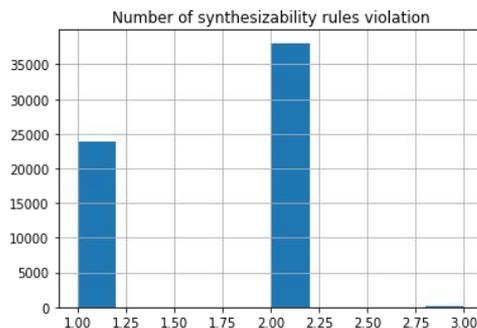
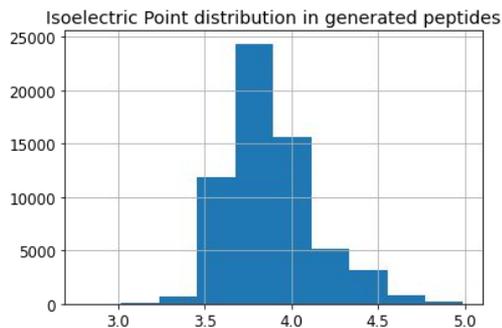
## Peptides Generation using predictors trained on project 2

Generation of 62000 peptides satisfying constraints. (Target activity prediction > 0.8, Quality scores)

Different scores evolution by steps of optimization.



Checkers distribution in generated peptides.

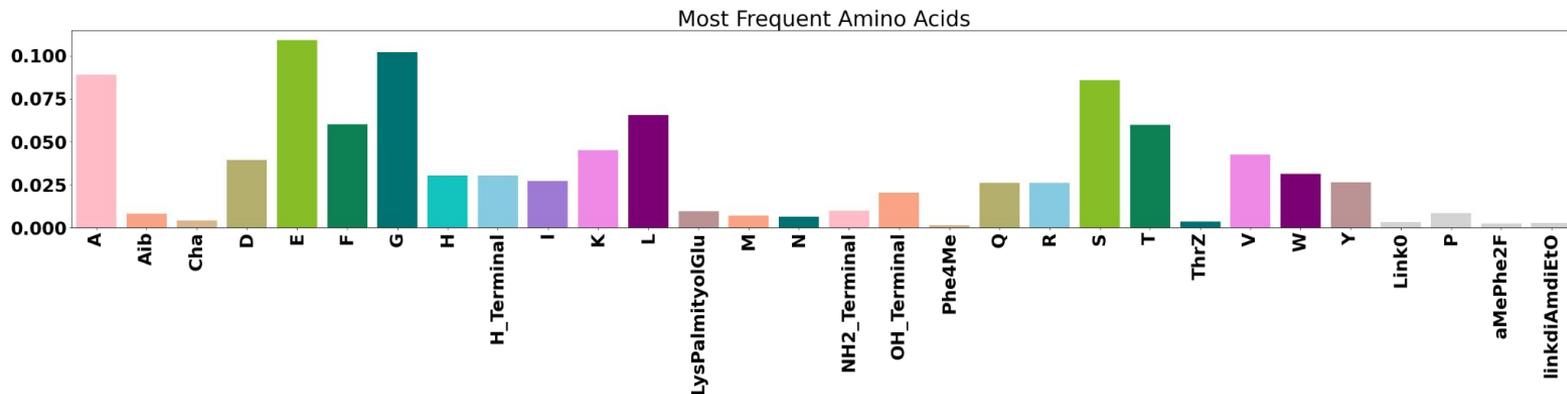




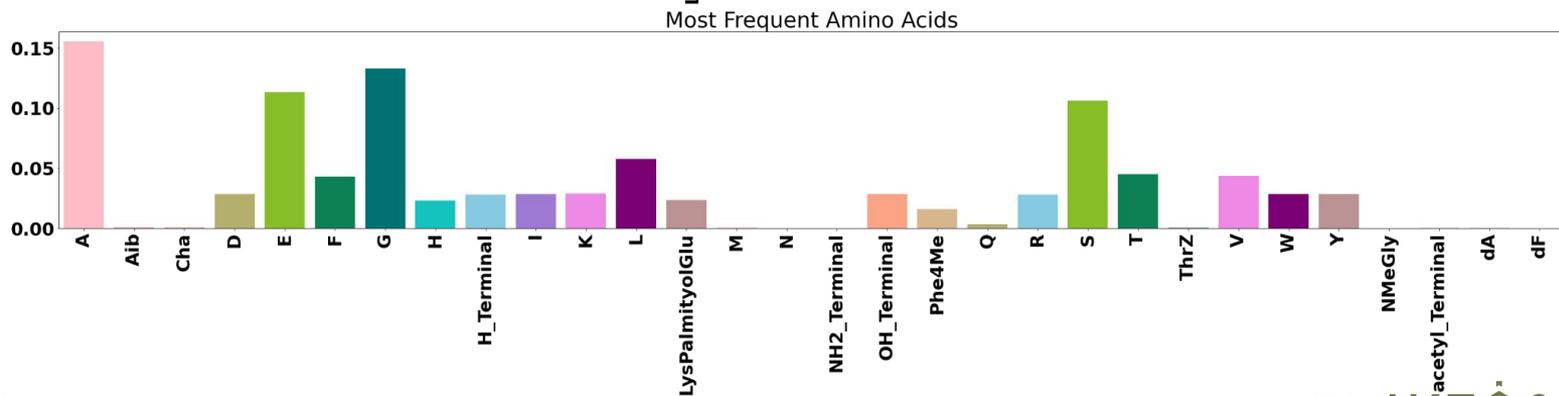
# Peptides Generation

Amino acid distribution:

Initial Dataset  
(actives)



Generated peptides



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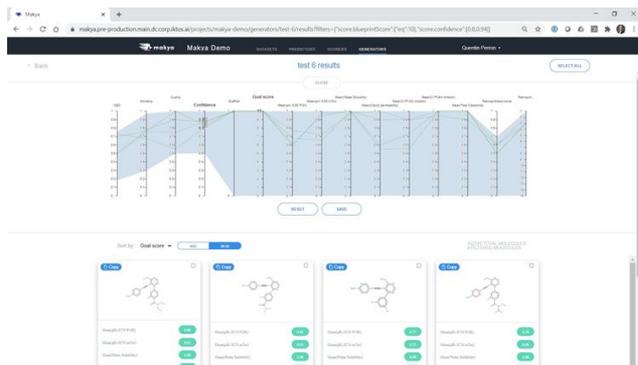


## Conclusion

- We introduced new graph representation of peptides at different levels
- These graphs are then converted in a vectorial representation using the Morgan algorithm
- We compared these new representations with classical morgan fingerprint on atomic graph and with molecular descriptors on classification tasks
- We obtained promising results on two different datasets, depending on the splitting scheme
- We used these predictors to generate new peptide with optimized predicted properties



Deep Generative Chemistry for *de novo* drug design

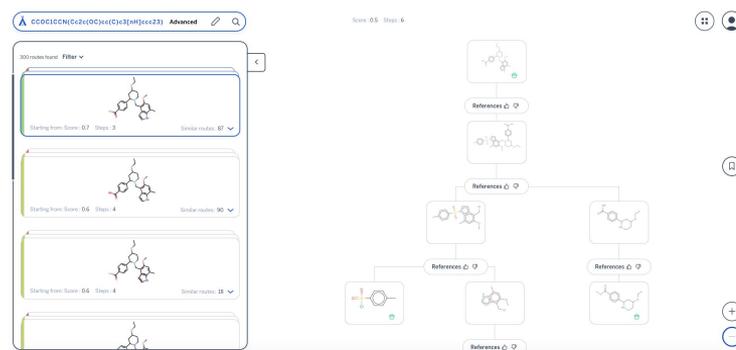


What molecules should I make next?

- Multi-parameter optimization
- Multiple different goal-oriented modes
- Compatible with external tools
- Incorporate IP awareness
- Take advantage of structural knowledge:



Data-driven Retrosynthesis Analysis



How can I make these new molecules?

- Find novel synthesis routes for diverse applications
- Explore, share, and collaborate within a team
- Find reference information for all proposed reactions
- Incorporate internal knowledge into synthesis planning AI
- Ensure you are always working with realistic, synthesizable compounds

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